

Early Years Maths Curriculum Map

	Topics
Autumn 1	<p>Recognise numerals 0 - 10</p> <p>Count reliably up to 10 everyday objects</p> <p>1-1 correspondence</p> <p>Say and use the number names, in order and in familiar contexts</p> <p>Sequencing the day</p> <p>Problem Solving</p>
Autumn 2	<p>Use language of time: 'o' clock</p> <p>Use non-standard measures</p> <p>Experience practical capacity through continuous provision</p> <p>Use everyday words to describe position: <i>on, under, behind, in front, on top</i></p> <p>Talk about, recognise and re-create patterns</p> <p>Use language, such as circle or bigger to describe the shape and size of 2D shapes</p> <p>Problem Solving</p>

<p>Spring 1</p>	<p>Find one more or one less than a number from 0 - 10</p> <p>Counting and ordering numbers to twenty</p> <p>In practical activities and discussion begin to use the vocabulary involved in adding and subtracting</p> <p>Problem Solving</p>
<p>Spring 2</p>	<p>Show an awareness of money</p> <p>Use language such as more or less, greater or smaller, heavier or lighter to compare two numbers or quantities</p> <p>Problem Solving</p>
<p>Summer 1</p>	<p>Begin to relate addition to combining two groups of objects and subtracting to 'taking away'</p> <p>Read, write and order numbers from 0 to 20</p> <p>Counting in 2s, 5s and 10s</p> <p>Problem Solving</p>
<p>Summer 2</p>	<p>Use developing mathematical ideas and methods to solve problems</p> <p>Talk about, recognise and re-create patterns</p> <p>Use language, such as circle or bigger to describe the shape and size of 2D and 3D shapes</p>